

1. Give the name that results from each of the following special cases:

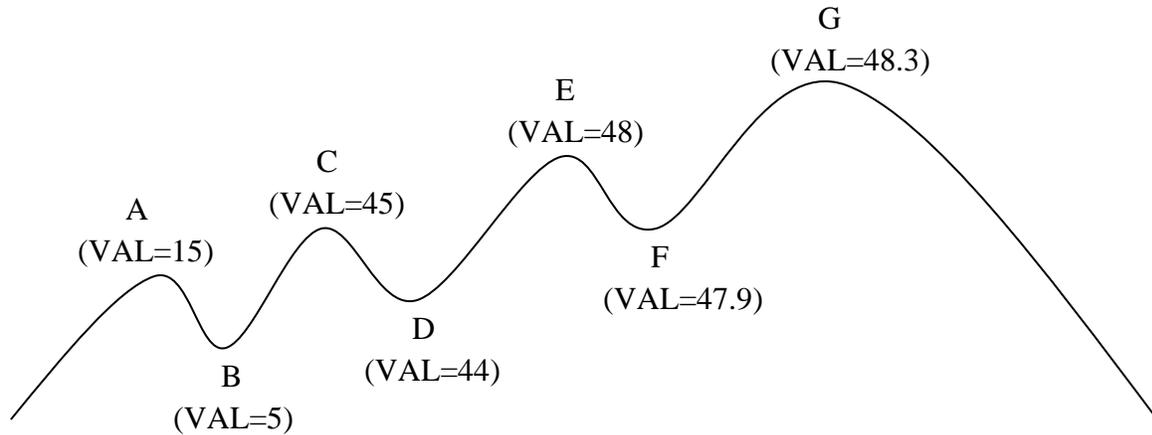
- a. Local beam search with $k=1$.
- b. Local beam search with one initial state and no limit on the number of states retained.
- c. Simulated annealing with $T=0$ at all times (and omitting the termination test).
- d. Simulated annealing with $T=\text{infinity}$ at all times.
- e. Genetic algorithm with population size $N=1$.

2. Label the following as T (= True) or F (= False).

- a. An admissible heuristic NEVER OVER-ESTIMATES the remaining cost (or distance) to the goal.
- b. Best-first search when the queue is sorted by $f(n) = g(n) + h(n)$ is both complete and optimal when the heuristic is admissible and the total cost estimate $f(n)$ is monotonic increasing on any path to a goal node.
- c. Most search effort is expended while examining the interior branch nodes of a search tree.
- d. Uniform-cost search (sort queue by $g(n)$) is both complete and optimal when the path cost never decreases.
- e. Greedy best-first search (sort queue by $h(n)$) is both complete and optimal when the heuristic is admissible and the path cost never decreases.
- f. Beam search uses $O(bd)$ space and $O(bd)$ time.
- g. Simulated annealing uses $O(\text{constant})$ space and can escape from local optima.
- h. Genetic algorithms use $O(\text{constant})$ space and can escape from local optima.
- i. Gradient descent uses $O(\text{constant})$ space and can escape from local optima.

3. Perform Simulated Annealing search to maximize value in the following search space.

Recall that a good move (increases value) is always accepted ($P = 1.0$); a bad move (decreases value) is accepted with probability $P = e^{\Delta\text{VAL}/T}$, where $\Delta\text{VAL} = \text{VAL}(\text{Next}) - \text{VAL}(\text{Current})$.



Use this temperature schedule:

Time Step	1-100	101-200	201-300
Temperature (T)	10	1.0	0.1

This table of values of e may be useful:

x	0.0	-1.0	-4.0	-4.3	-40.0	-43.0
e^x	1.0	≈ 0.37	≈ 0.018	≈ 0.014	$\approx 4.0 \cdot 10^{-18}$	$\approx 2.1 \cdot 10^{-19}$

a. (2 pts each, 56 pts total) Analyze the following possible moves in the search. The first one is done for you as an example.

Time	From	To	T	ΔVAL	$\Delta\text{VAL}/T$	P
57	A	B	10	-10	-1	0.37
78	C	B				
132	C	B				
158	C	D				
194	E	D				
194	E	B				
238	E	D				
263	E	F				

289	G	F				
289	G	D				

- b. At Time=100, is the search more likely to be in state A or in state C? (ignore E, G)
- c. At Time=200, is the search more likely to be in state A, C, or E? (ignore G)
- d. At Time=300, is the search more likely to be in state A, C, E, or G?