Emerging Topics

EECS 195

Spring 2019

Zhou Li

Objectives

- Issues with cloud computing
- Issues with mobile computing
- Issues with IoT

Cloud Computing

Google Cloud

阿里云计算
Alibaba Cloud Computing

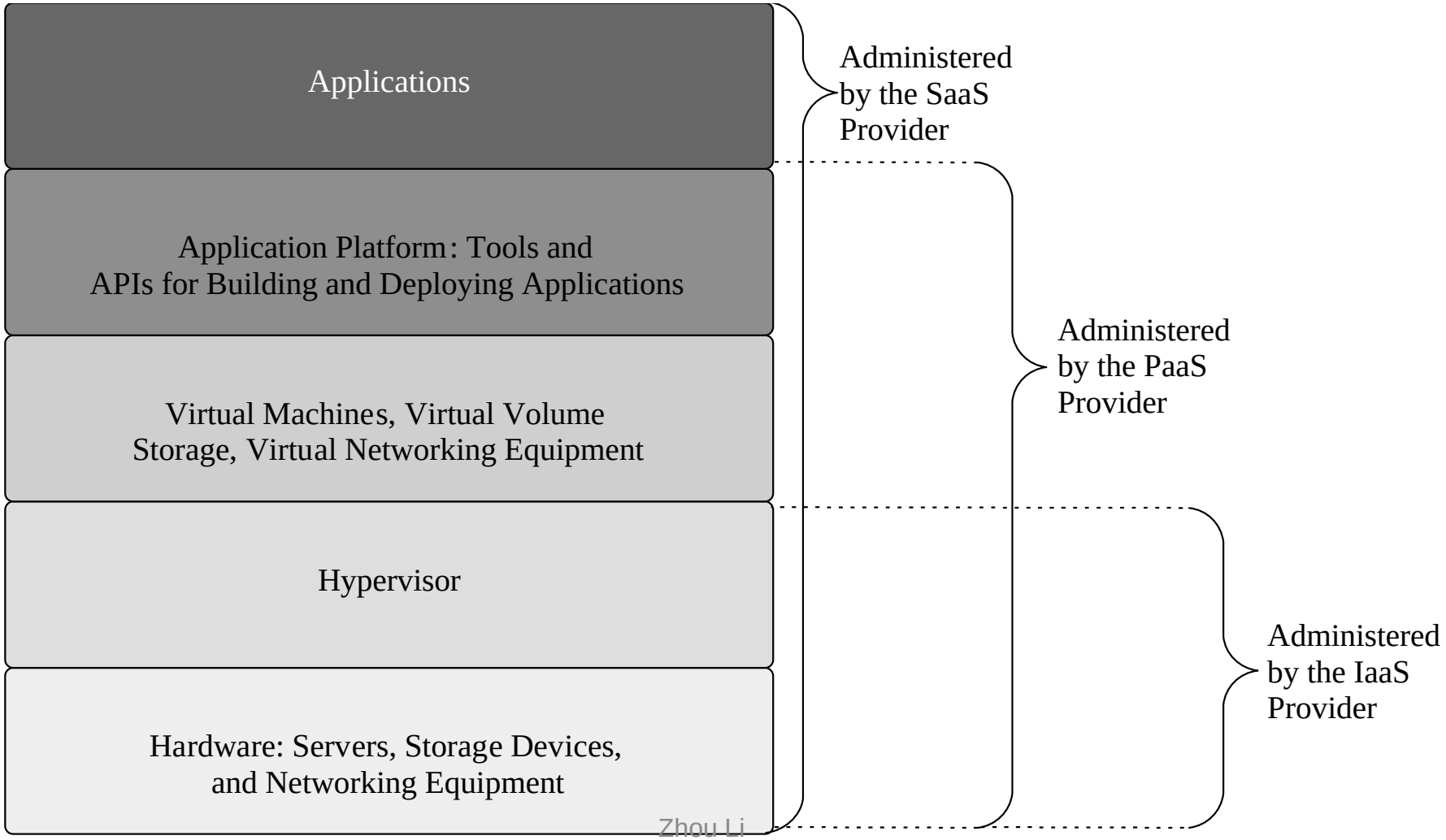
Features of Cloud Computing

- On-demand self-service
  - Add or subtract resources as necessary
- Broad network access
  - Services can be accessed through mobile, desktop, mainframe
- Resource pooling
  - Multiple tenants share resources that can be reassigned dynamically according to need and invisibly to the tenants
- Rapid elasticity
  - Services can quickly and automatically scale up or down to meet customer need
- Measure service
  - Like water, gas, or telephone service, usage can be monitored for billing

Service Models

- Software as a service (SaaS)
  - The cloud provider gives the customer access to applications running in the cloud
- Platform as a service (PaaS)
  - The customer has his or her own applications, but the cloud provides the languages and tools for creating and running them
- Infrastructure as a service (IaaS)
  - The cloud provider offers processing, storage, networks, and other computing resources that enable customers to run any kind of software

Service Models



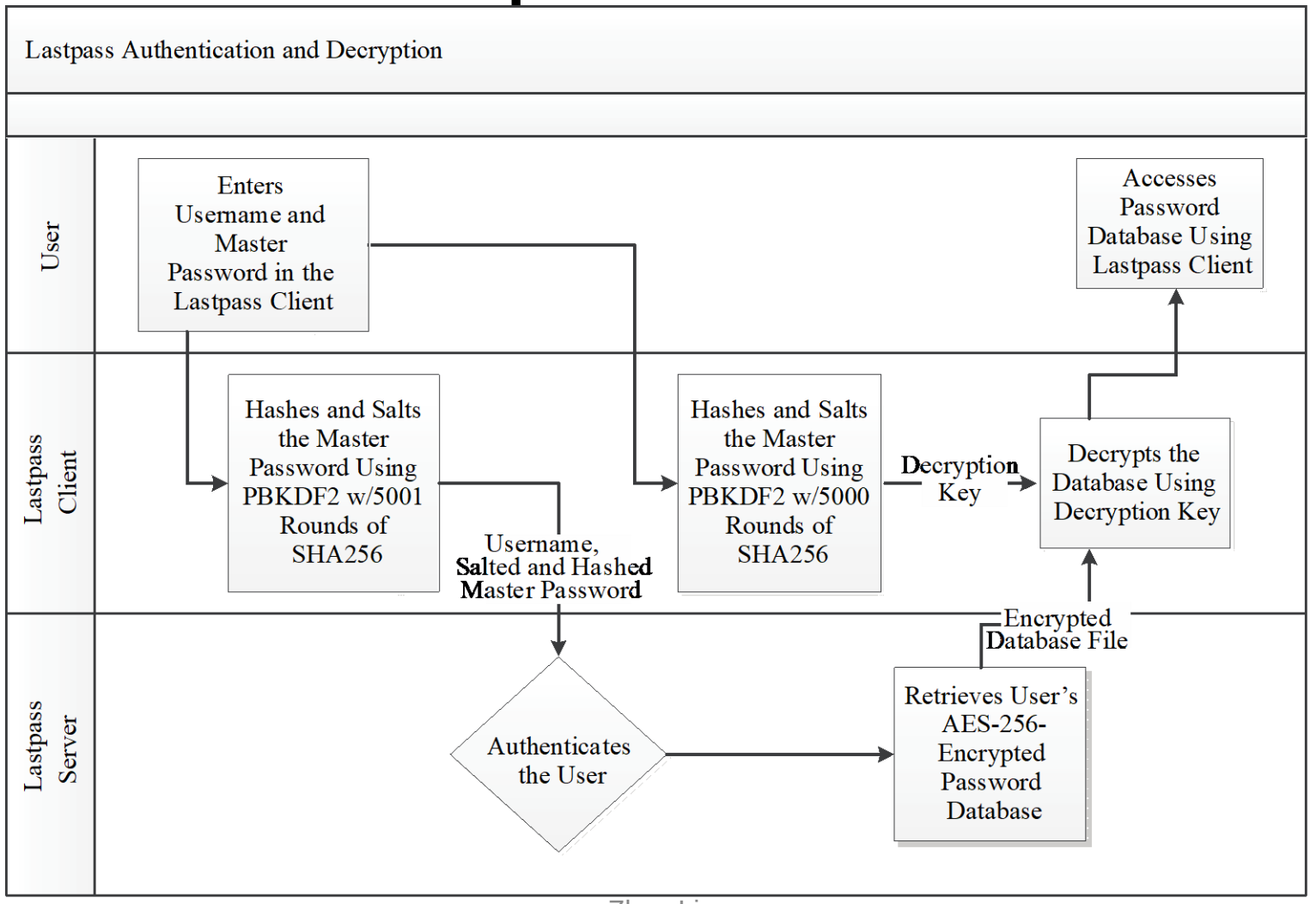
Security Benefits of Cloud Services

- Mitigating single point of failure
  - Data centers of cloud in different geographic locations provide protection from natural and other local disasters.
- Diversifying platform and infrastructure to reduce attack impact
  - Different bugs and vulnerabilities for rented machines, single attack less likely to bring a system down
- Security functions handled better by cloud service providers:
  - Cloud-based email filter removes spam before reaching customers inbox.
  - Cloud-based DDoS protection services have sufficient bandwidth to handle attack traffic volume, by replacing customers' DNS records
  - Cloud-based SIEM solutions can correlate attacks across customers

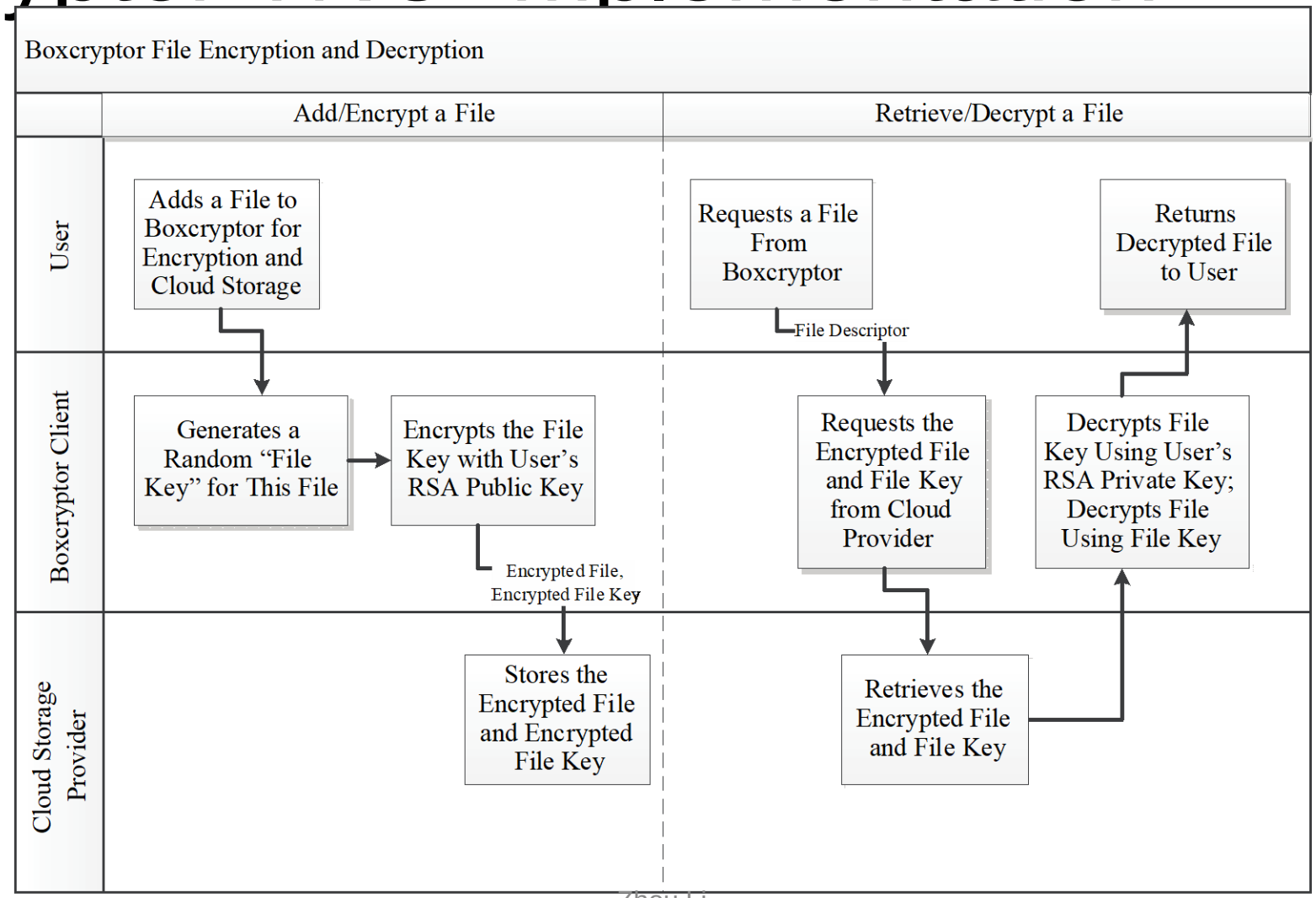
Cloud Storage

- Most cloud storage either store users' data unencrypted or encrypt data for all customers using a single key
  - Don't provide strong confidentiality
  - If access control is breached and attacker obtains one key, all customers' data will be breach
- Some provide better confidentiality by generating keys on a per-user basis based on that user's password or some other secret
- For maximum confidentiality, some cloud providers embrace a trust no one (TNO) model in which even the provider does not have the keys to decrypt user data

Lastpass TNO Implementation



Boxcryptor TNO Implementation



Data Loss Prevention (DLP)

- DLP products have been deployed by many companies to protect their data within their networks
- DLP is more difficult in cloud environment, as cloud customers have much less control over data ingress and egress points
- DLP options for cloud-based corporate data:
  - Force users to work through the corporate VPN to access corporate-contracted cloud resources
  - Install DLP agents on users' corporate systems
  - In IaaS environments, insert a DLP server as a proxy between user systems and other corporate cloud servers

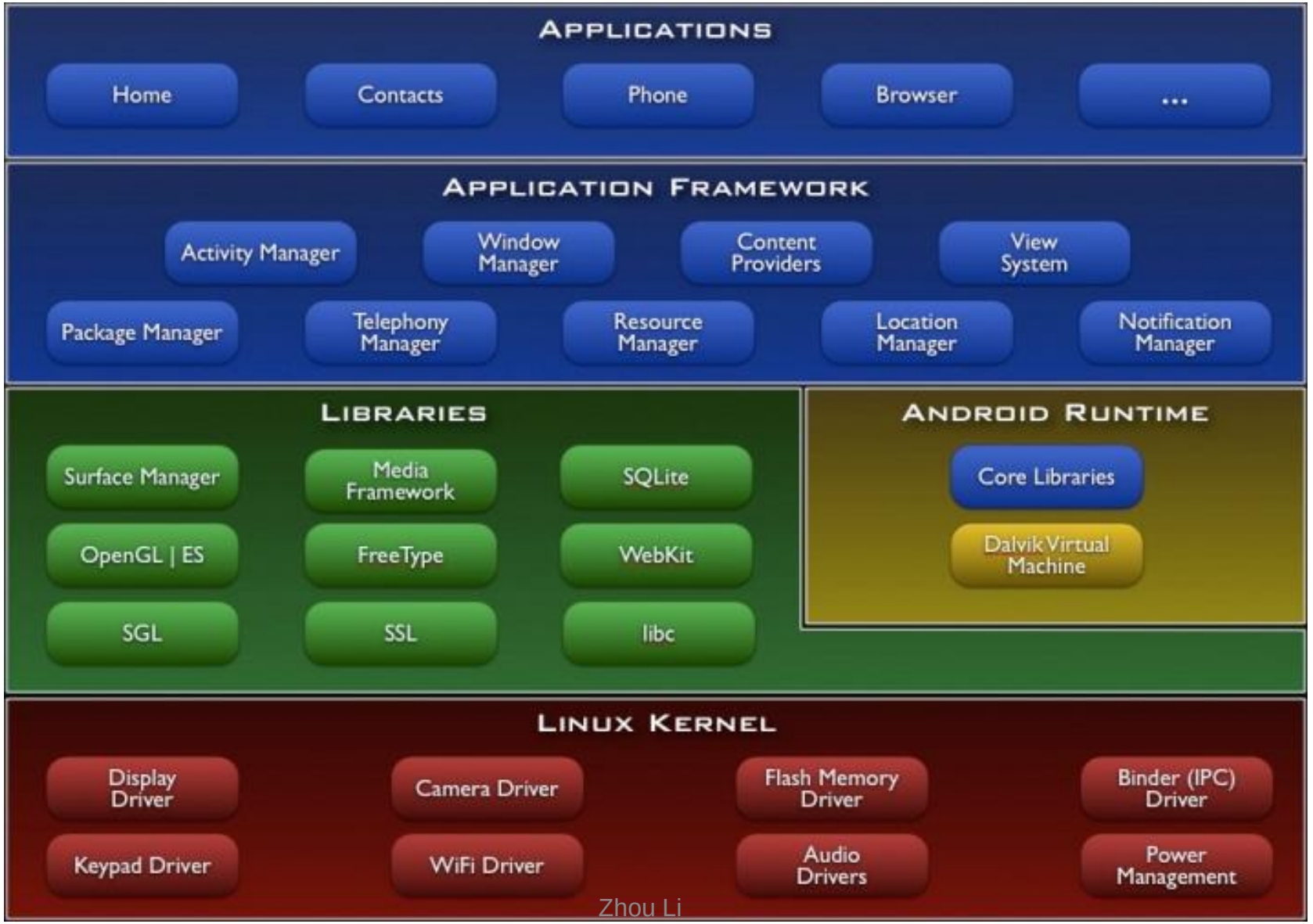
Cloud Application Security

- Writing secure software is no different in cloud environment, but some new issues need to be considered
- Attacks against shared resources
  - Your VM can share the same physical machine with an attacker's VM (called VM co-location), malicious VM can attack your VM exploiting vulns.
  - New side-channel attacks can infer your cryptographic keys.
- Attacks against insecure APIs
  - Cloud users can use APIs to access their resources.
  - The APIs might be insecure, exploitable to retrieve sensitive info.[1]
  - SSL libraries used by major cloud service providers, including Amazon and PayPal, were insecure once in 2012.[2]

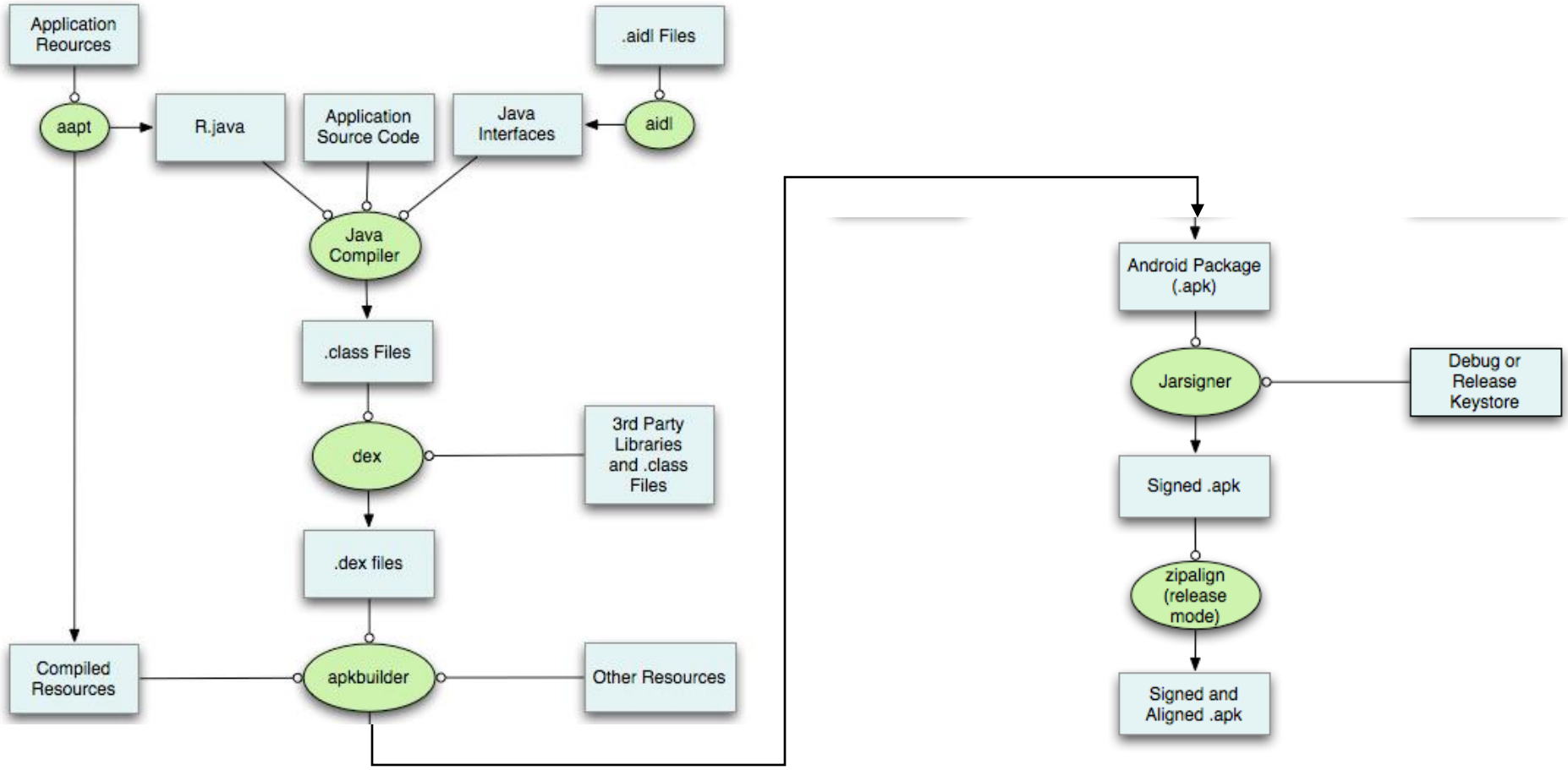
1. Ko, R., et al. "Cloud Computing Vulnerability Incidents: A Statistical Overview." Cloud Security Alliance white paper, 13 Mar 2013.
2. Georgiev, M., et al. "The Most Dangerous Code in the World: Validating SSL Certificates in Non-Browser Software."ACM Conf on Comp and Comm Security '12, 2012.

Mobile Computing

Focus of this lecture


Applications
Home
Contacts
Phone
Browser
...
Application Framework
Activity Manager
Window Manager
Content Providers
View System
Package Manager
Telephony Manager
Resource Manager
Location Manager
Notification Manager
Libraries
Surface Manager
Media Framework
SQLite
OpenGL | ES
FreeType
WebKit
SGL
SSL
libc
Android Runtime
Core Libraries
Dalvik Virtual Machine
Linux Kernel
Display Driver
Camera Driver
Flash Memory Driver
Binder (IPC) Driver
Keypad Driver
WiFi Driver
Audio Drivers
Power Management

Managed Code Runs in App Sandbox (VM)



Application development process: source code to bytecode