

Lecture 10: Programmable Network Hardware

CS 234 / NetSys 210: Advanced Computer Networks

Sangeetha Abdu Jyothi



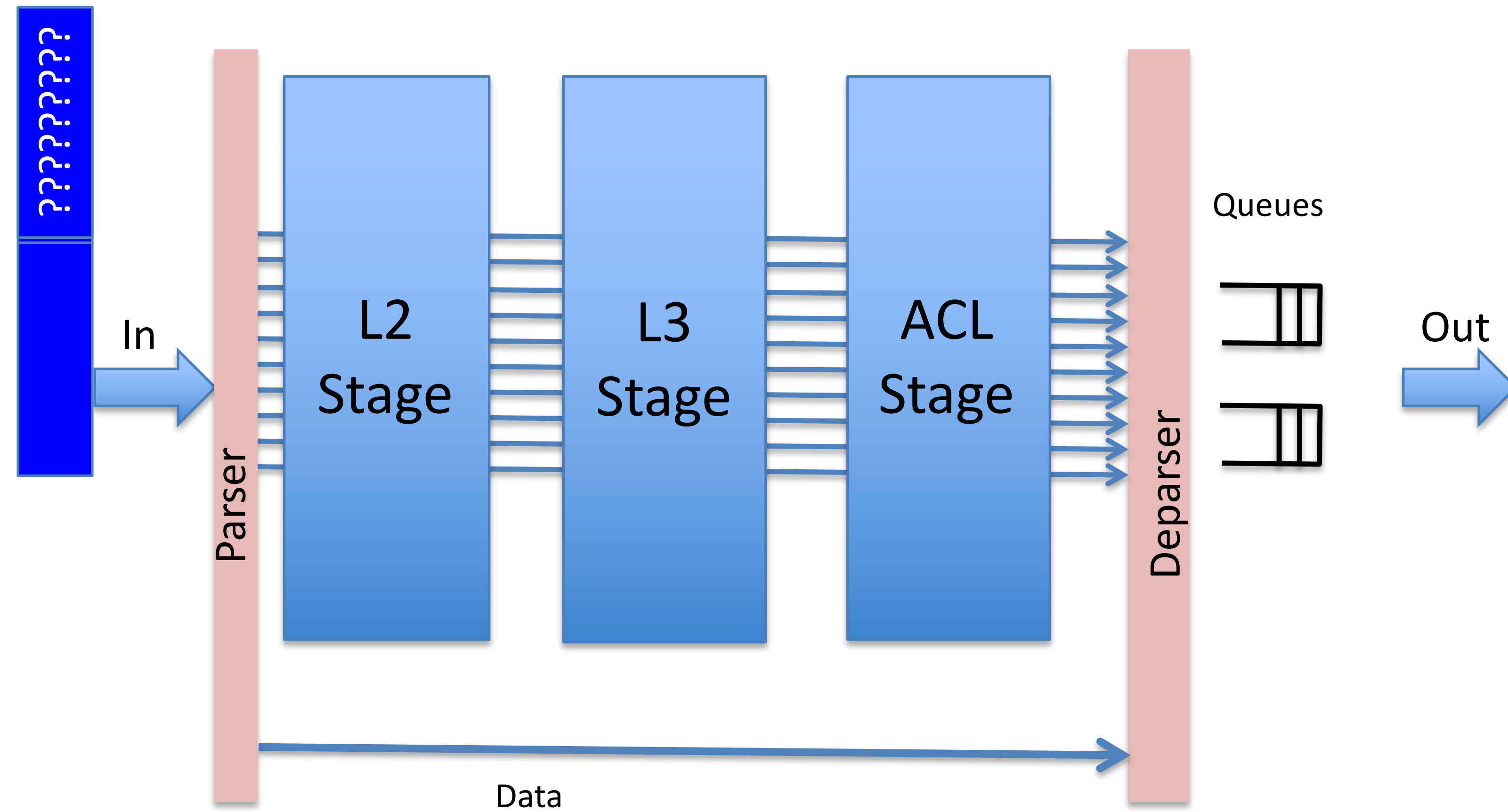
UCIRVINE

This lecture uses material from Pat Bosshart's SIGCOMM'13 talk and Radhika Mittal's CS598HPN

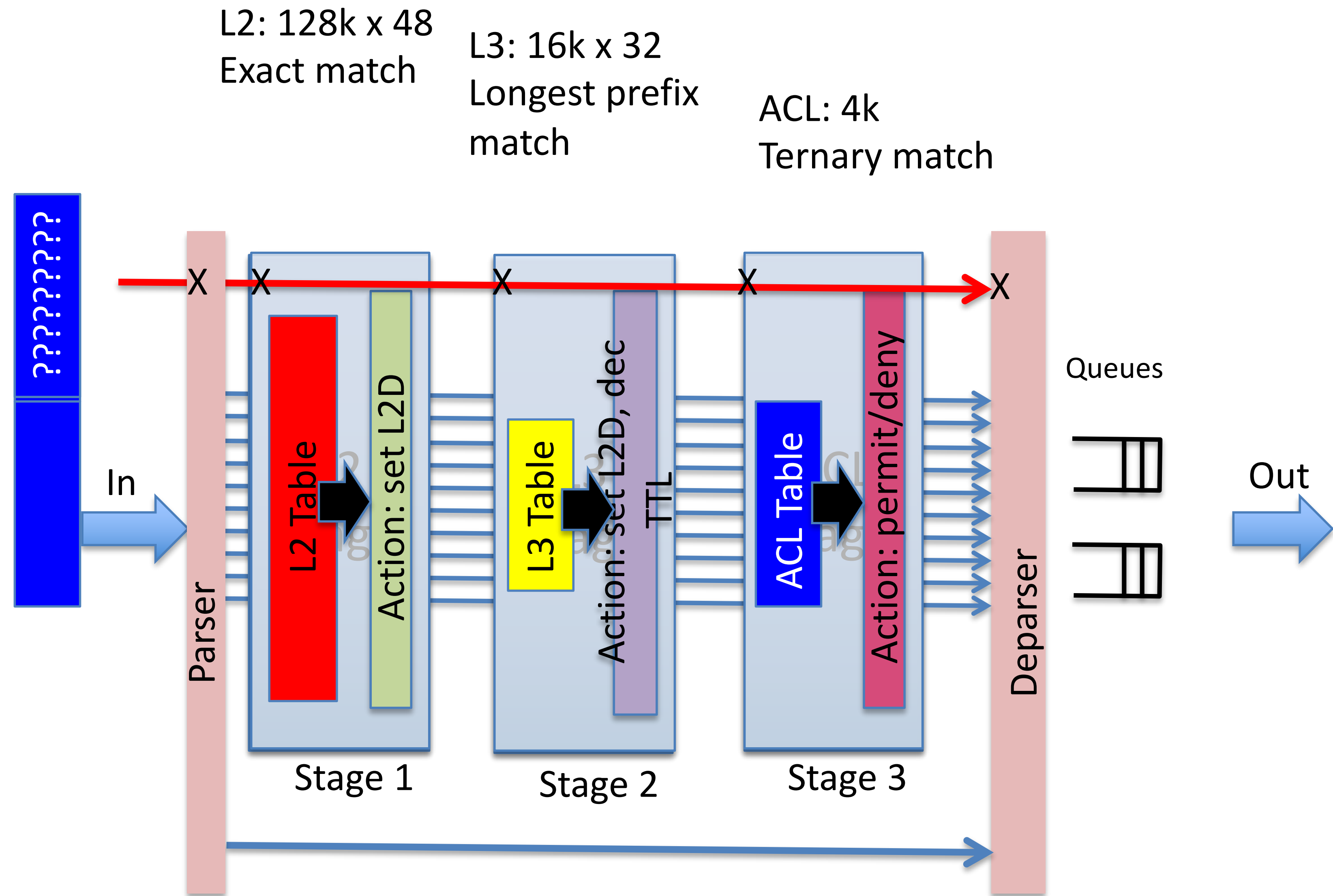
Conventional SDN

- Very flexible control plane in software
- Interacts with dataplane through OpenFlow
- Dataplane flexibility limited by
 - what OpenFlow supports
 - what the underlying hardware can support

Fixed Function Switch



Fixed Function Switch



What if you need flexibility?

- Trade one memory size for another
- Add a new table
- Add a new header field
- Add a different action

Forwarding Metamorphosis: Fast Programmable Match-Action Processing in Hardware for SDN

[SIGCOMM'13]

RMT Switch Model

- Reconfigurable Match Tables model
- Enables flexibility through
 - Programmable parsing: support arbitrary header fields
 - Ability to configure number, topology, width, and depths of match-tables
 - Programmable actions: allow a flexible set of actions (including arbitrary packet modifications)

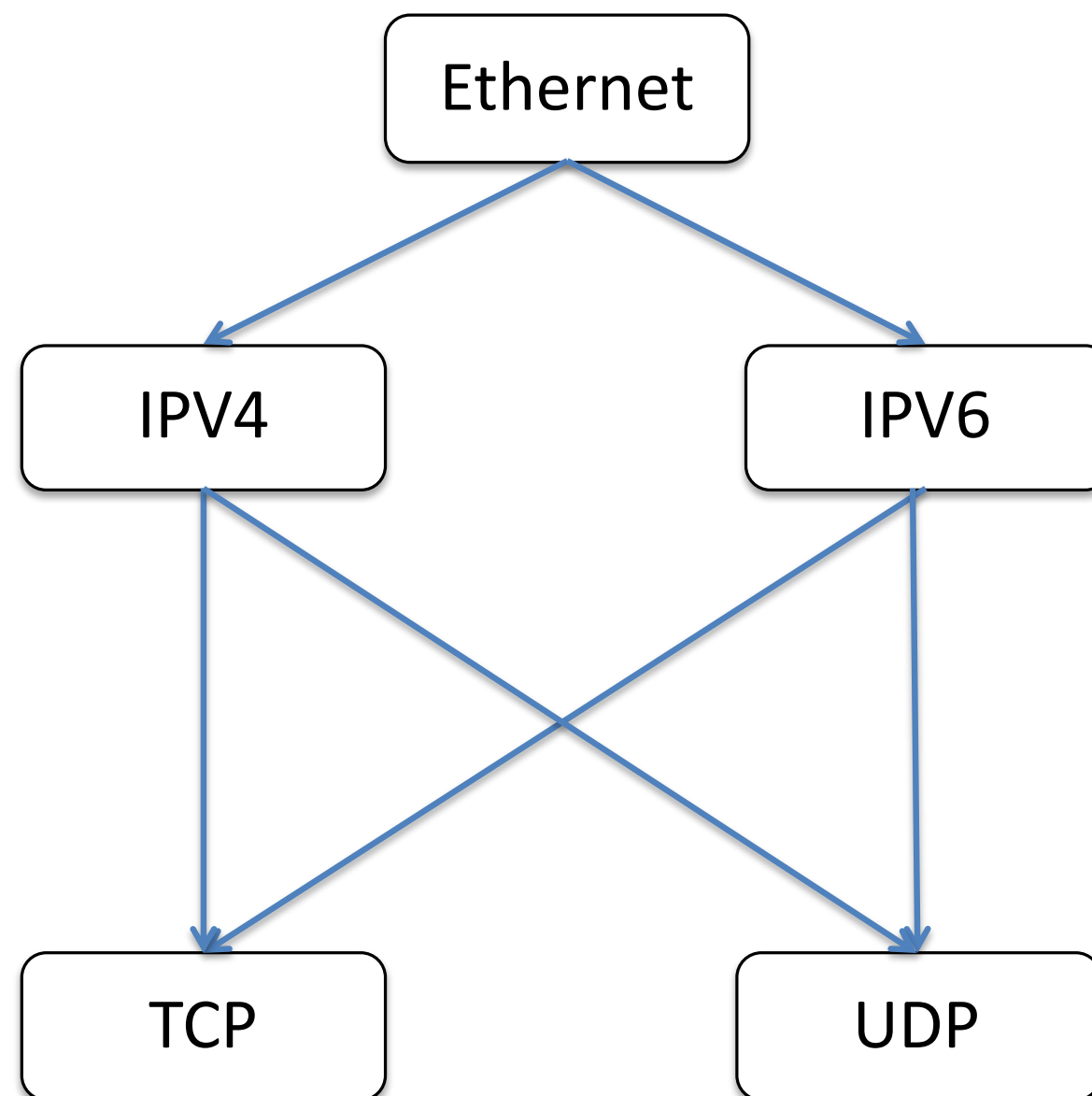
RMT Abstract Model

- Parse graph
 - expresses permissible header sequences
- Table flow graph
 - Expresses the set of match tables and the control flow between them

Parse Graphs

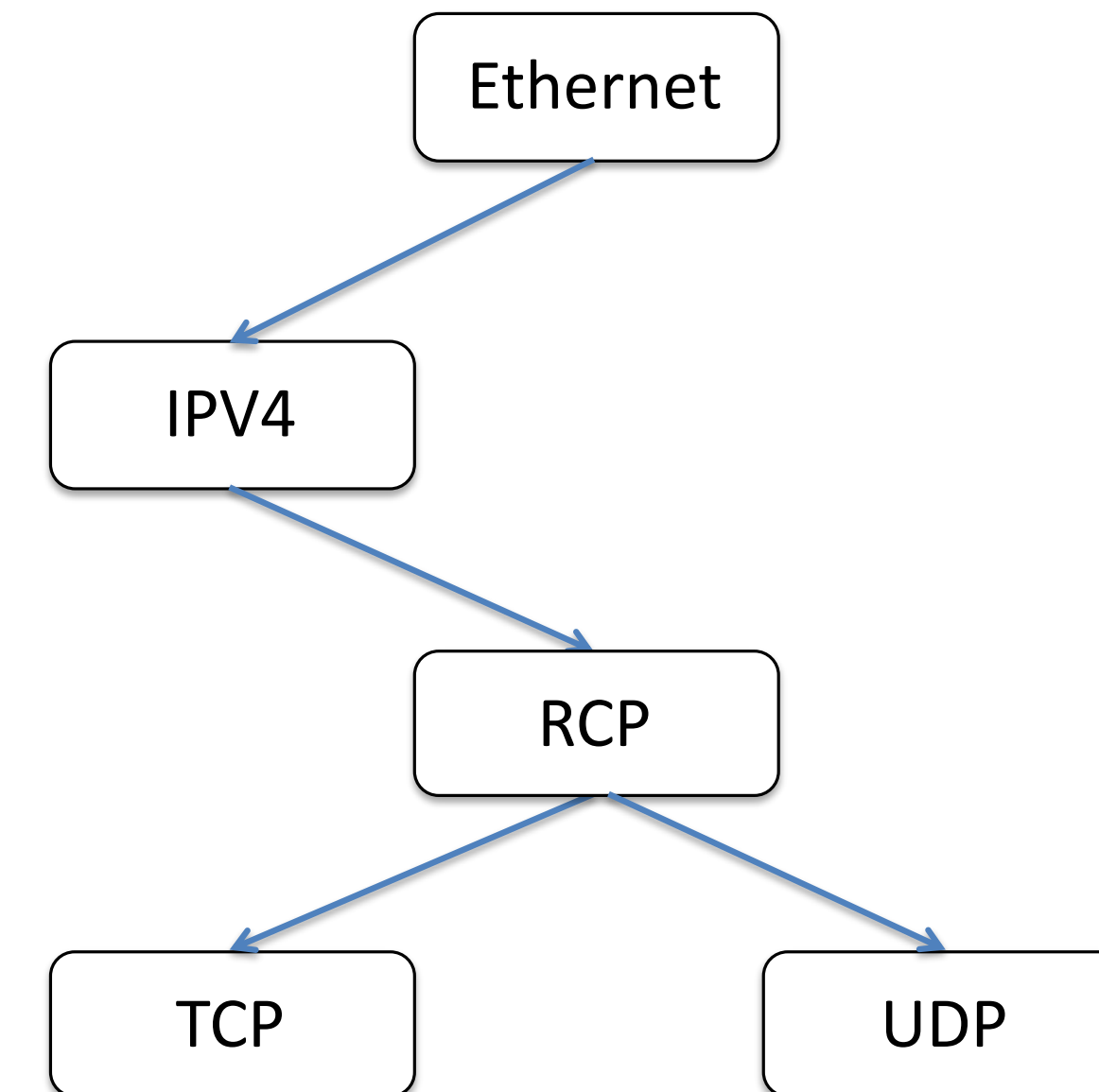
Packet:

Ethernet	IPV4	TCP
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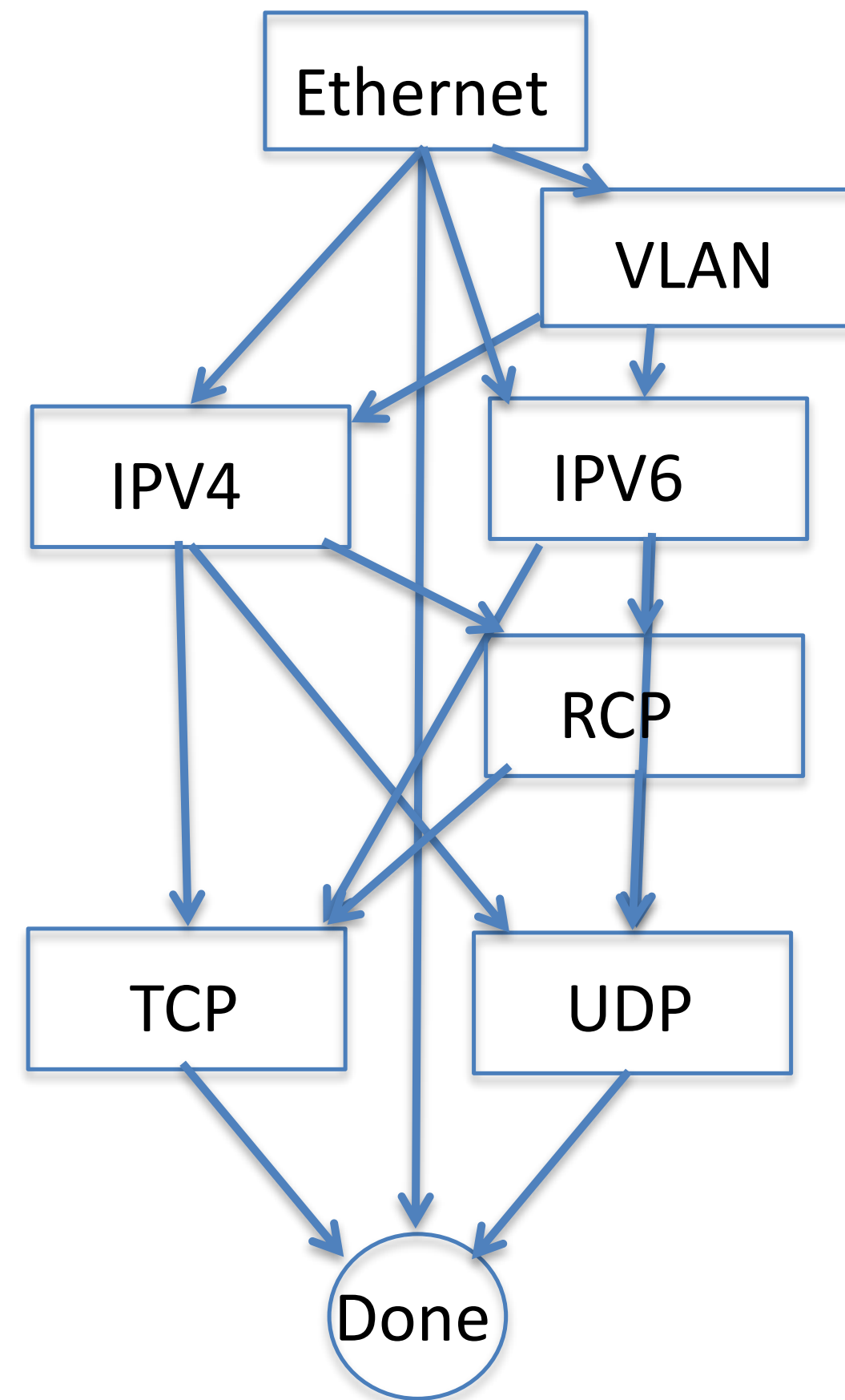


Packet:

Ethernet	IPV4	RCP	TCP
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Parse Graph to Table Graph



Parse Graph

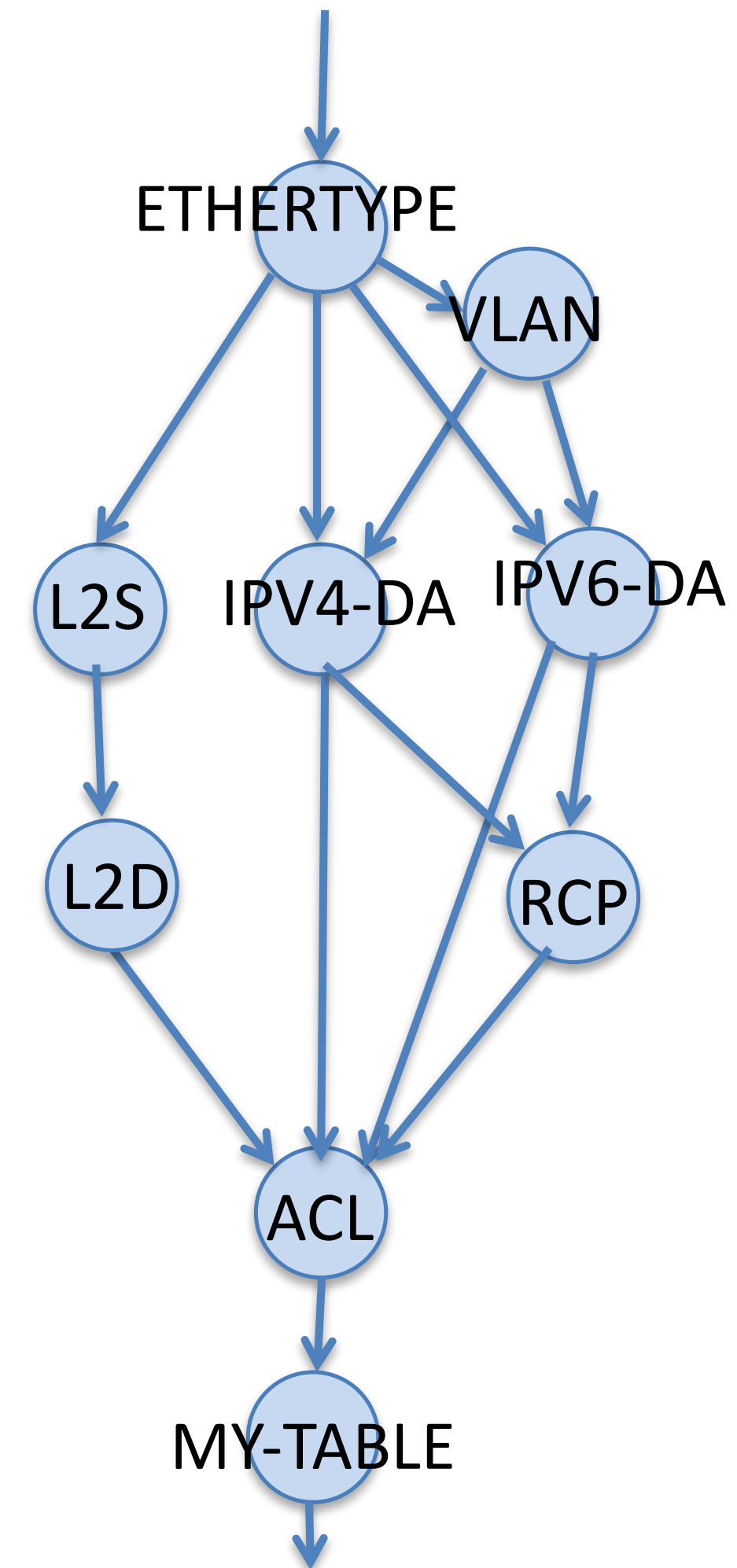
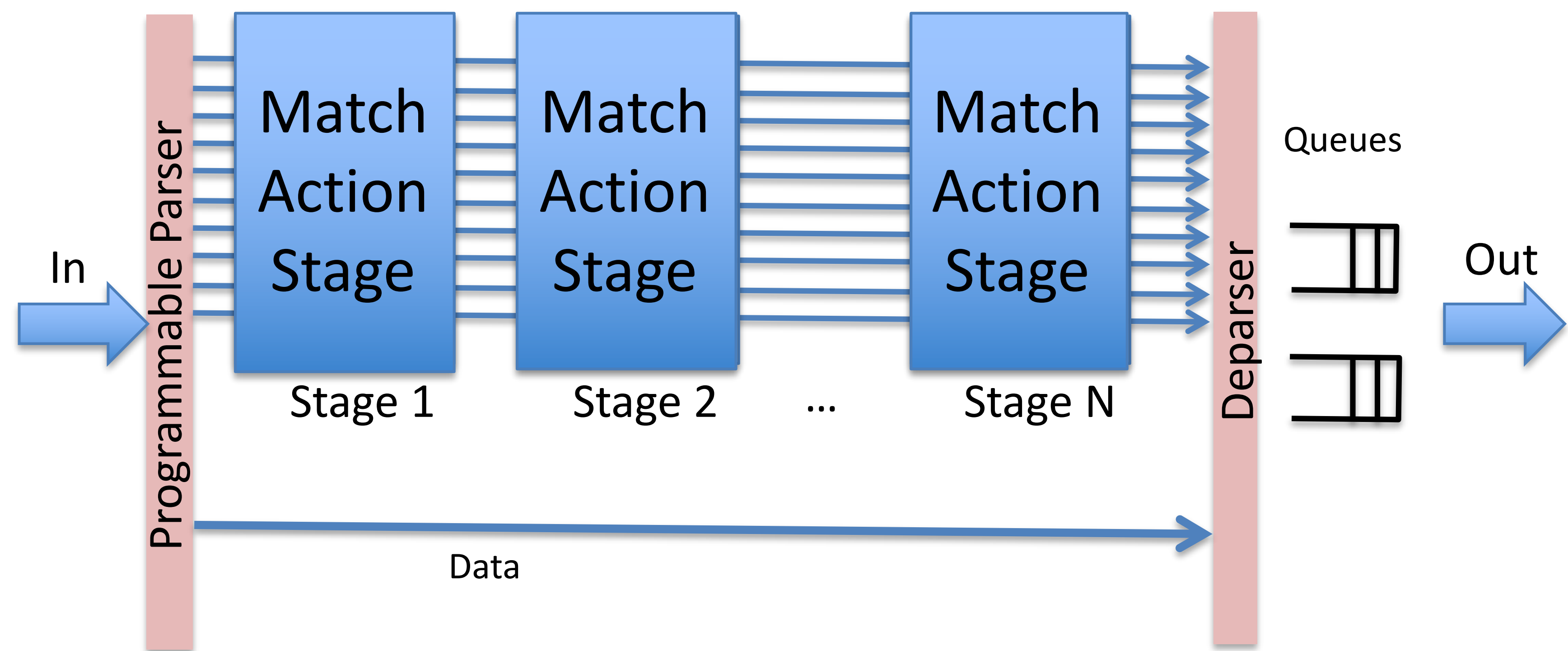


Table Graph

Match-Action Forwarding Model



Programmable Network Hardware Trade-Offs

- Flexibility
 - More flexible than conventional switch hardware
 - Less flexible than software switches
- Power and cost requirements
 - Slightly higher power and cost requirements than conventional switch hardware
 - Significantly lower than software switches

PISA: Protocol Independent Switch Architecture

- RMT
 - Programmable parsers
 - Reconfigurable match-action tables
- Intel FlexPipe
- Cavium Xpliant

What is missing?

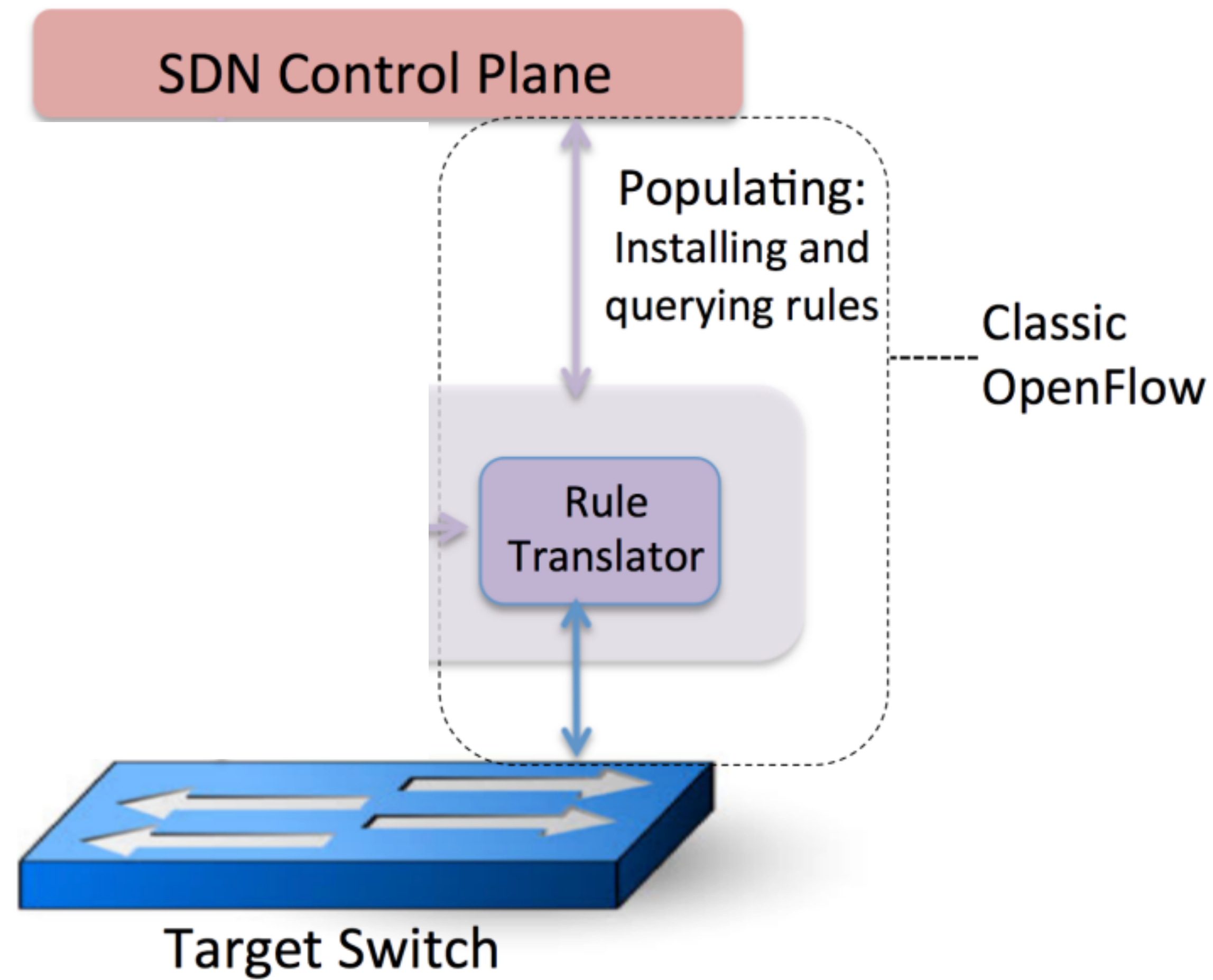
An interface to program the switches

P4: Programming Protocol-Independent Packet Processors

P4 Goals

- Protocol independence
 - Switches are not tied to specific packet formats
- Reconfigurability
 - Controller can redefine packet parsing and processing in the field
- Target Independence
 - User program need not be tied to a specific hardware
 - Compiler's job to do the mapping

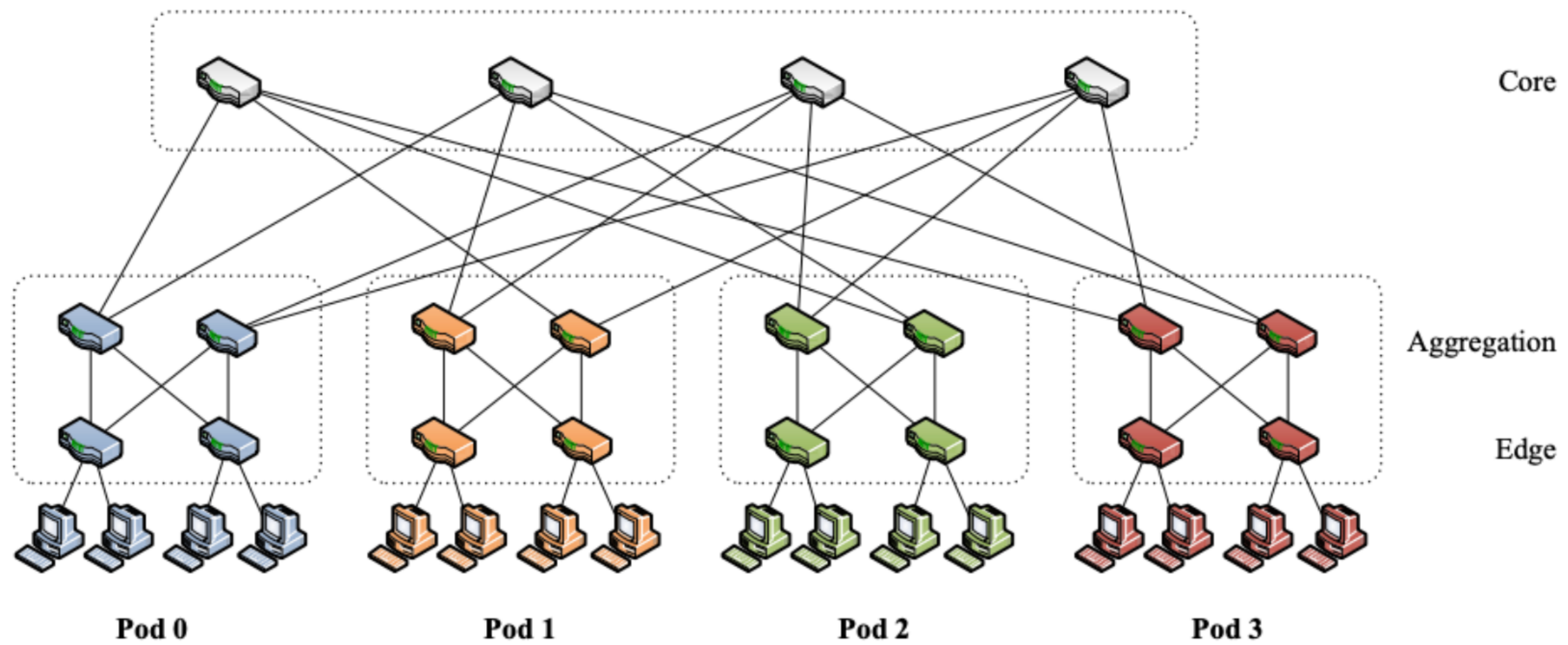
P4 vs. OpenFlow



Components of a P4 program

- Header definitions
- Parser definition
- Tables: what fields to match on, and which action to execute
- Action definition

Example



Example

```
header ethernet {  
    fields {  
        dst_addr : 48; // width in bits  
        src_addr : 48;  
        ethertype : 16;  
    }  
}
```

```
header vlan {  
    fields {  
        pcp : 3;  
        cfi : 1;  
        vid : 12;  
        ethertype : 16;  
    }  
}
```

```
header mTag {  
    fields {  
        up1 : 8;  
        up2 : 8;  
        down1 : 8;  
        down2 : 8;  
        ethertype : 16;  
    }  
}
```

Parsers

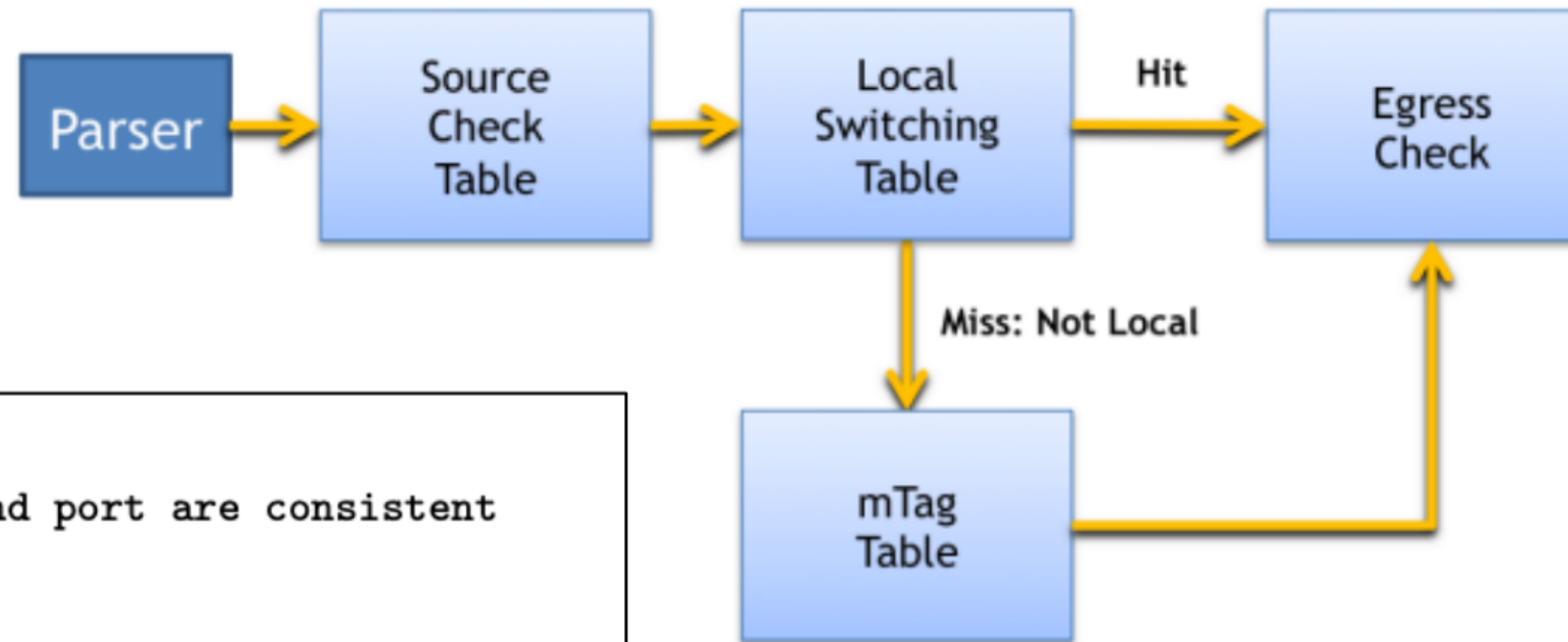
```
parser start {  
    ethernet;  
}  
  
parser ethernet {  
    switch(ethertype) {  
        case 0x8100: vlan;  
        case 0x9100: vlan;  
        case 0x800: ipv4;  
        // Other cases  
    }  
}
```

```
parser vlan {  
    switch(ethertype) {  
        case 0xaaaa: mTag;  
        case 0x800: ipv4;  
        // Other cases  
    }  
}  
  
parser mTag {  
    switch(ethertype) {  
        case 0x800: ipv4;  
        // Other cases  
    }  
}
```

Example

```
table mTag_table {
    reads {
        ethernet.dst_addr : exact;
        vlan.vid : exact;
    }
    actions {
        // At runtime, entries are programmed with params
        // for the mTag action.  See below.
        add_mTag;
    }
    max_size : 20000;
}
```

Example



```
control main() {  
    // Verify mTag state and port are consistent  
    table(source_check);  
  
    // If no error from source_check, continue  
    if (!defined(metadata.ingress_error)) {  
        // Attempt to switch to end hosts  
        table(local_switching);  
  
        if (!defined(metadata.egress_spec)) {  
            // Not a known local host; try mtagging  
            table(mTag_table);  
        }  
  
        // Check for unknown egress state or  
        // bad retagging with mTag.  
        table(egress_check);  
    }  
}
```

Example: New Action Specification

```
action add_mTag(up1, up2, down1, down2, egr_spec) {  
    add_header(mTag);  
    // Copy VLAN ethertype to mTag  
    copy_field(mTag.ethertype, vlan.ethertype);  
    // Set VLAN's ethertype to signal mTag  
    set_field(vlan.ethertype, 0xaaaa);  
    set_field(mTag.up1, up1);  
    set_field(mTag.up2, up2);  
    set_field(mTag.down1, down1);  
    set_field(mTag.down2, down2);  
  
    // Set the destination egress port as well  
    set_field(metadata.egress_spec, egr_spec);  
}
```

P4 Compiler

- If the target is a fixed-function switch?
 - Check if specified parser and match-action tables are supported
 - If not, return error
- If target is a software switch?
 - Full flexibility to execute specified program
 - May use specific software data structures for optimizations
- If target is an RMT switch?
 - Figure out table layout
 - Mapping logical stages to physical ones
 - If tables don't fit, an action not support, etc: return an error.

P4 Challenges

- Optimizing P4 code compilation
- Debugging
- Resource management at switches
- Consistent updates across the network
-

Thanks!